

now for Marden's problems in [and anything else: involved?]

- some ambiguities: does gaseous form permit all forms of attack? potion text doesn't include any limitations  
pretty much inevitable if so, so no

→ invisible, fly, gaseous form are all escape oriented

→ attacks = <sup>as word</sup> come at odd, sleep, charm person

→ ~~only 1 segment~~ - interesting result on a Mardic  
Fairly thorough

same = 1/2 damage

but Marden only has

10 left

→ here's the thing - Marden is valuable, used in the church hierarchy + new priest in this district,

Loosimar doesn't know whom he's told about

so there's room for some interaction here

review Loosimar:

Lawful Neutral, Above Average Wealth, Old, Clean,

Normal Sanity, Exacting, Well-Spoken, Even-Tempered,

Anti-Intellectual, Unforgiving, Greedy, Truth-Ful,

Fearless, Normal Energy, Mean, <sup>vicious</sup> Vicious, Avg Piety

& all for regulation, predictability, law & order

pretty "normal" in a lot of ways - an establishment <sup>type</sup> jerk

bigger context of the church of Low and the district of Zynen and the failure of the leadership takeover at the shoreline. (really should have developed that per Milo's request to know more about what's happening around the city)

briefly

- a great alliance of the local, sea trade, and the city Church of Low seems to have failed, partly due to Robert and partly due to some internal scrambling for advantage. (Milo, <sup>GV</sup>Phexen, <sup>BIM</sup>holy Deszend, etc); maybe partly as well due to the ↓ in Farmers at the Street at the beach.
  - where does Mgror Shush stand in these things? He seems less aware of the threat posed by the little band led than Kalvar Kah, maybe more focused on the Zynes / Charnos problem and aware that the local church branch had decayed in effectiveness. Arguably rises has <sup>min. what used chairs stuff</sup> used chairs stuff as a fatal error → went over the line w/ his sad page.
  - rises too close to strong-making to bring in Demor's sudden arrival although it would make sense, posing some significance for the skills, etc. typical difficulty w/ BIM per NPC III.
- one thing: fail to introduce an imp, parallel to the quest?