

Name *Siotham* Race *Human* Sex *F* Age *10*
 Nationality *Nathor* Family *seasons*
 Player Name *Fige* Phone # *070 370 3932*

Statistic	Orig	Max	Curr	Skill	Stat	Fam	Exp	Roll
Fortitude		<i>6</i>		<i>Acrobatics</i>	<i>6</i>	<i>0</i>	<i>8</i>	<i>14</i>
Strength	<i>10</i>	<i>20</i>		<i>Art: Courtesan</i>	<i>6</i>	<i>5</i>	<i>5</i>	<i>16</i>
Stamina	<i>12</i>	<i>24</i>		<i>Brawling</i>	<i>6</i>	<i>5</i>	<i>1</i>	<i>12</i>
Mass	<i>9</i>	<i>18</i>		<i>Literacy</i>	<i>4</i>	<i>0</i>	<i>6</i>	<i>10</i>
Coordination		<i>9</i>		<i>Oratory</i>	<i>5</i>	<i>1</i>	<i>3</i>	<i>9</i>
Dexterity	<i>12</i>	<i>24</i>		<i>Speak Undreggi</i>	<i>4</i>	<i>0</i>	<i>6</i>	<i>10</i>
Agility	<i>18</i>	<i>36</i>		<i>Priestly Secrets</i>	<i>3</i>	<i>0</i>	<i>9</i>	<i>5</i>
Speed	<i>11</i>	<i>22</i>		<i>Nerve Thrill</i>	<i>4</i>	<i>0</i>	<i>6</i>	<i>10</i>
Intellect		<i>5</i>		<i>Edge</i>	<i>6</i>	<i>3</i>	<i>6</i>	<i>15</i>
Memory	<i>12</i>	<i>24</i>		<i>climbing</i>	<i>6</i>	<i>3</i>	<i>5</i>	<i>14</i>
Reason	<i>6</i>	<i>12</i>						
Cognition	<i>8</i>	<i>16</i>						
Wit		<i>8</i>						
Craft	<i>10</i>	<i>20</i>						
Personality	<i>14</i>	<i>28</i>						
Empathy	<i>10</i>	<i>20</i>						
Psyche		<i>4</i>						
Spirit	<i>6</i>	<i>12</i>						
Willpower	<i>12</i>	<i>24</i>						
Luck	<i>11</i>	<i>22</i>						
Appearance		<i>14</i>						
Physical Description								
Mutations(s)								
<i>Tail</i>								
Notes								
Character Points								

Location	BP	Min	Med	Maj	Crit	Taken	Armor	AV	Lbs
Head		2	3	5	6				
L-Arm		1	2	3	4				
R-Arm		1	2	3	4				
Torso		3	6	8	11				
L-Leg		2	4	6	8				
R-Leg		2	4	6	8				
Tail		1	2	3	4				

Pool 75

Knockback Rating

Distractions

Mana Points 6	1st Round Actions 41-95-29-23-16-10-4
2	2nd+ Round Actions 53-47-40-33-26-19-12-9

Melee Damage Base

Base Dodge

Thrown Damage Base

Loaded Dodge

Melee Weapon	Skill	DAM	Notes	Par	Dur	Lbs

Missile Weapon	Rld	Skill	DAM	Pbl	Sht	Med	Lng	Xtr	Dur	Lbs

Ammo

Other Gear	Lbs

Loot!

Armor Weight	Weapon Weight	Other Gear Weight
Carry Unit 70	Total Warload	Fatigue Rate X 2 /Rnd
Fatigue Points -4		

Frequency 6

Name *Rhena*
 Nationality *Trench*
 Player Name *Helma*

Race *Rhat*

Sex *female* Age *8* Seasons
 Family
 Phone #

Statistic	Orig	Max	Curr	Skill	Stat	Fam	Exp	Roll
Fortitude	2			<i>dodge</i>	6	5	1	12
Strength	4	8		<i>brawling</i> <small>+1claws +2bite</small>	6	10	1	17
Stamina	7	14						
Mass	3	6		<i>acrobatics</i>	4	5	1	10
Coordination	4			<i>climbing</i>	4	10	1	15
Dexterity	8	16		<i>slight of hand</i>	4	5	1	10
Agility	16	32		<i>stealth</i>	5	5	1	11
Speed	13	26						
Intellect	6			<i>swim</i>	4	5	1	10
Memory	11	22		<i>conceal</i>	6	5	1	12
Reason	9	18		<i>metallurgy</i>	4	0	9	13
Cognition	8	16		<i>jewelry</i>	3	0	12	15
Wit	8			<i>magic science enchantment</i>	2	0	12	5
Craft	14	28		<i>sigil</i>	2	5	6	13
Personality	10	20		<i>durable</i>	2	5	8	15
Empathy	16	32		<i>refine true silver</i>	2	3	9	14
Psyche	4			<i>language (undreggi)</i>	4	0	1	5
Spirit	5	10	10					
Willpower	5	10	10					
Luck	15	30						
Appearance	5							
Physical Description <i>rat, ambidextrous, runs/jumps on 4 legs</i>								
Mutations(s) <i>none</i>								
Notes <i>no real concept of property clan language lives in cave/abandoned building? carygging (miss chivour?)</i>								
Character Points								

Location	BP	Min	Med	Maj	Crit	Taken	Armor	AV	Lbs
Head	3	1	2	2	3				
L-Arm	2	-	1	-	2				
R-Arm	2	-	1	-	2				
Torso	5	1	3	4	5				
L-Leg	3	1	2	2	3				
R-Leg	3	1	2	2	3				
Tail	2	-	1	-	2				

Pool 7

Knockback Rating Distractions

Mana Points 2	1st Round Actions	43, 36, 29, 22, 15, 8, 1
	2nd+ Round Actions	54, 48, 42, 36, 30, 24, 18, 12, 6

Melee Damage Base	Base Dodge
Thrown Damage Base	Loaded Dodge

Melee Weapon	Skill	DAM	Notes	Par	Dur	Lbs

Missile Weapon	Rld	Skill	DAM	Pbl	Sht	Med	Lng	Xtr	Dur	Lbs

Ammo

Other Gear	Lbs

Loot!

Armor Weight	Weapon Weight	Other Gear Weight
Carry Unit	Total Warload	Fatigue Rate X /Rnd
Fatigue Points	- 2	

Name Atta Ramzi Race Human Sex Male Age 12
 Nationality Stygia Family _____
 Player Name Johan Phone # 0736505943 ^{SEASONS}

Statistic	Orig	Max	Curr	Skill	Stat	Fam	Exp	Roll
Fortitude	5			Pistol	7	1	10	18
Strength	7	14	7	Quick Draw	7	0	7	14
Stamina	7	14	10	First Aid	7	3	4	14
Mass	10	20	10	Surgeon	7	0	6	13
Coordination	9			Speak Nother	5	0	4	9
Dexterity	15	30	18	Speak Undreggij	5	0	4	9
Agility	14	28	14	Knife	6	4	3	13
Speed	12	24	15	Literacy	5	0	6	11
Intellect	9			Dodge	6	3	6	15
Memory	11	22	11	Sailing	6	0	1	7
Reason	15	30	15	Musketeer	6	4	3	13
Cognition	16	32	16	Woodcrafting	6	3	2	11
Wit	6			Swimming	3	2	4	9
Craft	12	24	12					
Personality	12	24	12					
Empathy	7	14	7					
Psyche	5							
Spirit	7	14	7					
Willpower	12	24	12					
Luck	7	14	7					
Appearance	11							
Physical Description								
Mutations(s)								
Notes								
Character Points								

