

spider 8-32  
 damage 3-15 + 1d4  
 -34 hp, AC 2/4

Wandering [1-6]

26 ant: 2 hd, AC 8, 1-6  
 1 scorpion: hd 5+5, AC 3, 2x1-10/poison

LOCATION 1-4

- Ankheg + centipedes hp 1,1,1, 2,2,2
- Gems: 4 ornamental, 1 ornamental +50%
- Potion: Sweet water

1 spider: hd 4+4, AC 4, 2-8, poison, web  
 23 tick: hd 2, AC 3, 1-4, 1 blood drain  
 210 centipedes

LOCATION 5-6

- Tiger flies ♂ 27 hp, AC 4 2-1-8/4-24, poison
- Scroll: Protection vs. devils ♀ 16 hp, AC 4, 4-16, paralysis
- Gems: 2 semi-precious -30%, 3 semi-precious, 1 semi-precious x2, 1 fancy -10%
- Sword: +2, Plate mail: +1

24 bomb beetles: hd 2+2, AC 4, 2-12 acid cloud

works vs. Law →

30 100 90 } 3000000 items

LOCATION 7-9

- Cifal + gray ooze 18 hp, AC 8, corrosive 2-16
- 11500 cp, 3000 ep, 1650 pp
- Gems: 2 fancy, 1 fancy +20%, 1 fancy precious, 2 gemstones

means of bypass

LOCATION 10

- Crystal hypnosis ball + Scars of Insanity → access to Inestimable Beauty

LOCATION 11

- Crystal hypnosis ball + Scars of Death → access to Annihilation

means of bypass

LOCATION 12-13

- Mastodon 32 hp, AC 6, 5: 2x2-16, 3x2-12
- Sphere of Annihilation
- Jewelry: platinum with gems, 8000 gp, 14000 gp

- I. W, PD
- II. W, P
- III. W
- IV. G
- V. E
- VI. A

LOCATION 14-15

- Displacer beast 23 hp AC 4, 2x2-8, -2 hit penalty, special save
- Jacinth of Inestimable Beauty
- Jewelry: silver with gems, 2000 gp, 8000 gp

LOCATION 16

- Map: 400000 cp, 30000 sp, 21000 ep, 16000 gp; Sword +1/+4 vs. reptiles, Dagger of Venom, Plate mail of Vulnerability

LOCATION 17-18

- Coiled dragon + giant wasps 3 hp 9,9,14 2-8/1-4 poison
- 4000 gp
- Jewelry: 2 wrought gold, 1500 gp, 6000 gp; gold with gems, 4000 gp

- "start"
- jobs on lower level
- #30d4
- #5
- #9

20 hp, AC 2 2x1-3, 2-16 +2-12  
 scary common, water fire 1-6, charm monster  
 → bring up ankheg + centipedes

NPCs w/ personalities & priorities

- Tiger flies = lesser priorities
- mastodon & displacer beast = high priorities
- coiled dragon = avatar