# THE WHITE WASTE

Determined person, Alak-Hagak, Base 5

• Very good, preaching economic and religious reform

Creature causing trouble, Base 6

• The water lizard-spirit, sinister appearances and threats, drying the water

The trees will get you

Chabani, Halun, Zeronak, Bajia

# **ZORANDOR**

Struggle for kingship

• Marchu has the Mighty Axe, Base 3

Extreme danger for all + Substance, Base 4

• Moldy ale, makes you bold and righteous, killed the king and anyone else relevant

Annle, Finbar, Croomin, Riiyah

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# MOONRAVEN MORA A femme fatale from the Crystal Shore

- Great: Speed
- OK: Athletics, Convince, Fight, Magic, Normal Lore, Outdoors, Sneak
- Not Great: Money, Arts & Crafts, Elan, Ranged Weapons, Weird Lore

Base 3, Pool 3 A decent weapon and a homunculus

## **PICKLETS**



#### VID

A fun-loving scamp from the Bubbling Swamp

- Great: Sneak, Athletics
- OK: Fight, Money, Normal Lore, Outdoors, Speed
- Not Great: Magic, Convince, Arts & Crafts, Culture, Elan, Ranged Weapons, Weird Lore

Base 3, Pool 3 A few clinkers and camping gear

## PICKLETS



# JIZULAH An earnest princess from the White Waste

- **Great:** Convince
- OK: Culture, Athletics, Fight, Magic, Money, Normal Lore, Sneak, Speed
- Not Great: Sneak, Outdoors, Arts & Crafts, Culture, Elan, Ranged Weapons, Weird Lore

Base 3, Pool 3 A good riding lizard and a royal medallion

# **PICKLETS**



# **ASYASTIMUS**

A profound mystic from Ambor

- **Great:** Weird Lore
- OK: Culture, Convince, Fight, Magic, Money, Sneak, Speed
- Not Great: Normal Lore, Outdoors, Athletics, Arts & Crafts, Elan, Ranged Weapons

Base 3, Pool 3

A degree certificate and fancy clothes

# PICKLETS



#### URGHULAHKALUH

A boisterous bad-ass from Zorandor

- **Great:** Fight, Outdoors
- OK: Athletics, Convince, Magic, Money, Normal Lore, Speed
- Not Great: Sneak, Money, Arts & Crafts, Culture, Elan, Ranged Weapons, Weird Lore

Base 3, Pool 3 A decent weapon and (very) light armor

### **PICKLETS**



### HABBAK

A sinister abominator from the White Waste

- **Great:** Magic
- OK: Elan, Athletics, Convince, Normal Lore, Sneak, Speed, Weird Lore
  - Not Great: Money, Fight, Arts & Crafts, Culture, Outdoors, Ranged Weapons

Base 3, Pool 3
Forbidden scrolls and a few clinkers

PICKLETS