

## The Boss

- The Boss perceives the world, feels things, and acts physically and mentally by using the host's body.
- The Boss must speak aloud, physically, in order to communicate with the Crickets.
- The Boss may not use Psychic Talents or Powers.
- The Boss may be replaced and become a Cricket either by agreeing with a Cricket to do so, or by losing a contest of Willpower to a Cricket.
- The Boss has no contact with or perception of Sleeping minds.
- The Crickets and Boss may transfer collectively to a new host body, if they all agree and if the Boss successfully contacts the new host physically.
- The Crickets and Boss may return to Earth and their own bodies if they all agree, on the next action of any one of them.

## The Crickets

- The Crickets perceive the world through the host body's senses. They perceive the body's sensations but not intensely.
- The Crickets may not speak or move via the host body.
- The Crickets may use their Psychic Talents and Powers.
- The Crickets may use observational Mental skills, but a Cricket may not interact directly with the surrounding world, e.g., Persuade, Seduce, etc.
- A Cricket may speak or otherwise communicate with any single Cricket, all the Crickets, or any group of Crickets he or she chooses, with or without including the Boss.
- The Crickets may use interactive Mental skills toward another Cricket or toward the Boss.
- A Cricket may go to Sleep voluntarily, if all the other Crickets agree.
- The Crickets may send a Cricket to sleep if they all agree; otherwise one or more Crickets must defeat those who disagree in contest of Willpower to do so.
- The Crickets may awaken a Sleeping mind if they all agree, or if those who agree defeat those who do not in a contest of Willpower; the decision does not include the Boss.
- A Cricket may take over the host body, either with the consent of the current Boss or by defeating the Boss in a contest of Willpower.
- The Crickets and Boss may transfer collectively to a new host body, if they all agree and if the Boss successfully contacts the new host physically.
- The Crickets and Boss may return to Earth and their own bodies if they all agree, on the next action of any one of them.

## Sleeping

- The host body is sent to Sleep by the arrival of the occupying minds.
- A Sleeping mind regains Willpower rapidly.
- A Sleeping mind awakens only with permission of one or more Crickets (see above).
- A Sleeping mind becomes a Cricket when awakened.