

# Lilith o'Bedlam

*"I am cognition, flensed. I am your shadow - fleshed"*



The mortal Lilith was born to a wealthy English merchant's family in 1816. A childhood encounter with the Unseen—when a Hunt brought Stalkers through the sleepy village outside her father's estate—created a lifelong obsession with the occult. She longed to pierce the veil and see.

Her marriage to a merchant of her father's class soon after his death spelled her doom. Her husband discovered her researches into the Unseen and, shaken to his Godly core, had her forcibly committed to an asylum in the countryside.

Ironically, this gave Lilith the insight she'd longed for, for the asylum was secretly the

lair of an Unbidden, an Architect who had hid for many years in the quiet English countryside. She does not speak of her time there, but after Stalkers arrived, she helped them administer justice on the mad godling, and her unwavering determination earned her a place in the Circle.

Lilith's Realm is a single, bare room: the same room she was locked in by the Unbidden. But now, all guests must do is stare at a wall long enough to see that it contains everything that was stolen from her in life—cave art and paintings and futuristic installations, sheet music and iPods and ancient instruments from across the Chronosphere, an infinite library containing every book that was never written because of some evil thug or cruel bastard.

While in her domain, Lilith is radiant, filled with light that her mortal travails could not extinguish. But when she is on the Hunt, she clothes herself in the wild darkness her husband and society thought she contained.

## Keys

Compassion

Vengeance

Curiosity