

## Hyperborean Sorcerer & Swords

### RRORIM

Played by Robbie.

*Years prior to his membership in the temple guard, Rorrim grows up as a dissolute and untamed orphan. He lives alongside other scavengers on a mountain known as “The Heap,” which serves as a garbage dump for the wealthy and as a slum for those discarded by society. Most people living on The Heap spend their waking hours finding and then fighting over scraps of clothing and food. There are rumors, however, that deep within the mountain are actual treasures left behind by a long dead society of horrid blind cannibals. Rorrim is currently 17 years old.*

**Stamina 6** - Big and vigorous; Savage-raised

**Will 4** - Zest for life

**Lore 2** – Naïve

**Past: 6** - Street urchin

**Price: - 1** Paranoid (-1 to all actions unless under attack)

**Humanity: 6**

**Telltale:** Small rock chips embedded in Rorrim's skin

**Kicker:** While scavenging in a vast pile of recently dumped refuse, Rorrim comes across a golden ring etched with an elaborate insignia. The ring is on the index finger of a bloodied left hand which seems to be that of a woman. No other bodily remains exist in the pile.

- **Past:** *The Depository* (where most trash caravans currently dump their loads), *Shodin* (the self-appointed King of the Heap), *The Shaft* (a seemingly endless pit located halfway up The Heap).
- **Lore:** *Tome of occult magic* (acquired in a trade, the book is in bad shape, but you can still make out much of the writing), *purple mushrooms* (rare, but they grow in The Heap), *Pryn* (a crazy blind man living on The Heap who spouts prophecies amid a bunch of gibberish)
- **Kicker:** *Ring with insignia, the hand “wearing” the ring, the person who is now missing a hand, whatever belief or group is indicated by the insignia*
- **Price:** *Vindok* (a greedy thug living on The Heap), *Rorrim’s Spot* (hidden cave where Rorrim sleeps alone), *Brand of Vengeance* (a brand on Rorrim’s right hand marking Rorrim’s membership in The Vengeance, which is a makeshift group of urchins who have vowed to punish anyone who double crosses or harms one of their groups; they use the brand hoping it will cause antagonists to think twice)

**Demon:** Glint (Object Demon), a kaleidoscopic rock made of colorful glass shards fused together (*telltale:* Subtle pulsing heat). **Abilities:** Sp. Damage (non-lethal; painfully sharp edges, ranged), Command (insects), Boost (Stamina), Hold (Hypnotic effects). **Lore 5, Stamina 4, Will 6, Power 6. Desire:** Pain. **Need:** To be held and to glimmer in the glow of exotic flames.

## NAYO

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Played by Rod.

*Dissatisfied with the stilted, ornamental music and constrained, neurotic lifestyle of the Moon Court, Nayo absconded with Ghiin (a mysterious bowed instrument kept in the royal treasury) and went to Earth in search of wild music and deep emotion.*

**Stamina 3** - Just healthy

**Will 4** - Aristocrat

**Lore 3** - Inhuman

**Past 4** - Prince of the Moon

**Price -1** - Languid (-1 to forceful physical exertion)

**Humanity 4**

**Telltale:** Absent-mindedly hums tunes not heard in this world.

**Kicker:** Nayo heard a condemned criminal sing a fragment of a melancholy song of homesickness just before he was guillotined, and now can't forget it.

- **Past:** *The Moon, Empress of the Moon*
- **Lore:** *Ghiin, Moon Conservatory College.*
- **Kicker:** *Condemned Man, Condemned Man's song, Condemned Man's Homeland.*
- **Price:** *Needle-slender sword*

**Demon.** GHIIN, the Incomparable Glass Rebab (object demon). **Abilities.** Confuse, Command Dinosaurs, Psychic Force, Vitality. **Stamina 4, Will 5, Lore 4, Power 5. Need.** To play frenzied, exhausting music. **Desire.** Power (control people).

## NPC SHEETS

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**Denizens of the ruined city of Ariax.** Ancient Moon Colony, very aristocrats but now degenerated *wolverine-people* (with feather and clubs). S5, W2, Nature 5, Bites (Edged Weapon), Mutilations (Sp. Damage), Humanity 1. They forgot their identity and worship/are afraid of Xiris, a demon-skull.

**Portal to the moon. Immanent** (object: crystal pillars). **Telltale:** Moon runes depicting orgies slightly moving, abstract phallus. **Powers:** Perception (Other portals), Transport (Teleport). **Desire:** Corruption **Need:** erotic songs. **S2, W3, L2, P3.** There is one in the Shrine, another one in the College, one on another gritty mercurial planet and one right in the desert. When messing with people, the portal teleports randomly or in a weird place.

**The Empress of the Moon.** S2 (Arcane Regimen), W5 (Aristocrat, Brush with the unknown), L7 (Inhuman, Changeling) P5 (Empress of the Moon), Price -1 to perception (Arrogance). **Humanity:** 4. **Telltale:** Deep old eyes but erotic young body.\$

**Haalzz (binding roll -1).** **Object** (True Demon), **Appearance:** crystal bowl. **Telltale:** subtle movements of lights. **Desire:** Corruption. **Need:** Slow caresses making an eerie

sound. **Powers:** Perception (any of the bloodline of the blood inside him), Mark (any of the bloodline of the blood inside him), Hint. **S3 W4 L3 P4.**

**Ismaan (binding roll). Object** (True Demon). **Appearance:** Glowing Cape with orgiastic figures. **Telltale:** The figures are moving. **Desire:** Corruption. **Need:** slithering around a neck as a very soft simulation of strangulation. **Powers:** Armor (user), Fast, Cloak. **S3, W4, L3, P4.**

**Moon sand.** Luminescent powder from the moon, mixed with drops from the mercurial Mirror Lake in Saturn, and the fluid of a dead newborn. **P4.** Confuse (ranged). **Effect:** waking dreams of orgy, inability to move/focus on anything that the hallucinations. **Method of administration:** thrown at people.

**Queen Yaslina.** S3 (Arcane Regimen), W7 (Vow: appoint a “pure” royal lineage; Brush with the unknown: *she talks with an entity in the shadows*), Lore 1 (Naïve), Past 5 (Queen of Thrax) Price -1 (sociopath: treat men as things). **Humanity 1. Telltale:** disharmonious notes in her voice.

**Rakkha (Binding Roll +2), Parasite** (True Demon), **Appearance:** Gem in the front, **Telltale:** Glowing Aura. **Desire:** Ruin, **Need:** being cover with milk. Cover (Charismatic Queen), Boost (Lore), Armor (user). **S3, W4, L3, P4.**

**Esther.** Stamina 5 (trained soldier), Willpower 5 (in love with the queen), Cover (Leader of the Amber Guard) 5.

**Captain Thirin.** S4 (Trained Soldier), W5 (Angry; Leader of men), Past 5 (Spearmaster of the Screaming Guard).

**The Golden Hawk. Contained in a golden egg, freed when somebody caresses it. Immanent** (Beast). Sleeping sensual female hawk with human look. **Telltale:** Wings and feathers are real. **Desire:** being worshiped. **Need:** Sexual attention. **Powers:** Travel (fly), Hint, Boost (Lore), Hold (hypnotic gaze), Bite with poison (Sp. Damage Lethal). **S5, W6, L5, P6.**

**Vengeance. Somas.** S3 (Savage-Raised), W3 (Vow: serve Vengeance), C3 (street urchin).

**Shodin.** Stamina 4 (Trained soldier), Will 4, Cover 4 (King of the Heap).

**The One-Hand Woman. Felicia.** S3 (Trained Soldier), W4 (Vow: avenge the king), C4 (Priestess of the Golden Hawk).

**The Shaft.** A mystic otherworld. There, lies the shadow of the Mother of Worms who is craving for *fear*.

## Prep notes for session 5

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### WHAT ARE THE NPCs DOING?

**NOTE TO MYSELF (AFTER MY FIRST WRITE UP OF THE EMPRESS): THINK ABOUT WHAT THOSE NPC WANT. SPECIALLY THOSE VILAINS OR KEY NPC, BUT REALY ALL OF THEM. DON'T MAKE THEM SHY OR DISINTERESTED.**

**Thyrin** found a camp where the **Kaeran of the Screaming Guard** are hiding with **survivors of the Temple of the Golden Hawk** in the Mountains. They are preparing an attack against the city of Thrax. They will use pterosaurus, and the tunnels in the mountains. *Chances that they meet Rrorim in the tunnels.*

**The Screaming Guard garrisoned in Thrax** offered some resistance, occupying buildings and disputing parts of the city to the **Amber Guards**. If the Kaeran strikes back, they may win half of the city. They are better trained than the Amber Guards, who are mainly undisciplined thugs who see an opportunity for pillage, but Yaslina's powers and Demons gives the Amber Guard the upper hand.

**Yaslina has summoned a demon.** She learned how to do it from Ghiin.

- What she wants generally: being the legitimate leader of the city, found a lineage of the old with someone from the Moon (Nayo being the obvious pretender).
- Now that the queen summoned her demon Rakkah (a parasite in her brow), she uses her new power to motivate and discipline the crowds for to help her get control of the city. She travels with a sacred cow and slaves that milk it to satisfy Rakhi's need. (She may milk the Golden Hawk, but it would be a pact).
- She failed at commanding the Golden Hawk to get back in his lair and the Golden Hawk got angry, killing some of her guards (I rolled for that, and he had 1 victory). She satisfied the Demon's need and desire in a public ritual just after Rrorim's depart and made a pact with the Golden Hawk so she gains help to control the city again. **Now she's riding the Golden Hawk who's flying, terrorizing people and winning against the Screaming Guard rebels in the city.**

**The Empress of the Moon** wants to find back her ancient lover, that she forgot about. Before the session: she contacts Xiris (2 victories). During the contact, Xiris convinces her to summon him and bind him (3 victories for him). She tries 2 times, sacrificing a strong slave, but she fails although she doesn't lose humanity. *Now she wants her son back into the court so he can help her to deal with some palace intrigue, as her Food Taster. She will try to convince him or force him to come back once he appoints himself as a new figure of worship in Thrax, maybe after he impregnates the queen or something like that.*

**Vengeance** is now serving the queen, due to the Demon's power and Shodin ordering them to. They saw Rrorim fleeing, and they want to help him, maybe one of them will find him where he

is. → **Need to roll his Past vs Rrorim's past at the start of the session if he's not in the center of the diagram.** The Vengeance's buddy name, Somas.

**Somas.** Grabbed mushroom from the Cache in the Heap and may learn some lore if he has time to use them.

**The one-hand woman, Felicia,** surely found **Shodin** now and asks him about the ring. The queen executed her a few days before the session.

**Shodin?** Wants to stay the King of the Heap and enslave fleeing aristocrats who are getting expropriated from Thrax. Please the queen so she conquers other cities – more aristocratic slaves in his harem.

**Glint.** Desire: *Corruption*. Not in need.

**Ghiin.** *Competition. In need (crazy music).*

**The Golden Hawk.** (Desire: Worship, Need: Sexual interaction). In deep need after centuries of containment.