

**Hero Name:**  **Real Name:**

**Total Points:**   **XP:**

<b>DEX</b>	<input type="text" value="11"/>	<input type="button" value="🎲"/>	<input type="button" value="🎲 Attack"/>	<b>DEF</b>	<input type="text" value="13"/>	/	<input type="text" value="1"/>
<b>INT</b>	<input type="text" value="11"/>	<input type="button" value="🎲"/>		<b>BODY</b>	<input type="text" value="11"/>	/	<input type="text" value="11"/>
<b>EGO</b>	<input type="text" value="14"/>	<input type="button" value="🎲"/>	<input type="button" value="🎲 Attack"/>	<b>REC</b>	<input type="text" value="11"/>		<input type="button" value="Recover"/>
<b>SPD</b>	<input type="text" value="3"/>	<input type="button" value="🗨️"/>		<b>STUN</b>	<input type="text" value="11"/>		
<b>STR</b>	<input type="text" value="6"/>	<input type="button" value="🎲"/>		<b>KO</b>	<input type="text" value="22"/>	/	<input type="text" value="22"/>
<b>PRE</b>	<input type="text" value="2"/>	<input type="button" value="🎲"/>		<b>END</b>	<input type="text" value="33"/>	/	<input type="text" value="33"/>

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### Powers and Skills

10	Awareness: Ignores flashes and concealment + Perceives abstractions "danger," Expanded Scope Regional,		<input type="button" value="END"/>
25	Concealment: Affects all perception physical and otherwise, completely prevents affected senses' perception range of 2		<input type="button" value="END"/>
30	Images: 8D6		<input type="button" value="END"/>
30	Telepathy: 4D6		<input type="button" value="END"/>
10	Spirit Guide Framework		<input type="button" value="END"/>
10	Martial attacks		<input type="button" value="END"/>
10	Martial Moves		<input type="button" value="END"/>
10	Mental discipline		<input type="button" value="END"/>
	1 gun (6 shooter .357)		<input type="button" value="END"/>
<input type="button" value="+Add"/>			<input type="button" value="Modify"/>

### Situations

15	Secret Identity. I do not want the law coming after my family or tribe.		
20	I am dependent on communing with my Spirit Guide at least once daily for my powers.		
5	As a native American, I have an unluck of 1		
15	Hunted by the Lawton PD. They want to kill me.		
20	I stand up for oppression wherever I see it. This leads to irrational behavior often.		
10	I am a forest wanderer, so I have unusual looks. Roll -11		
15	I am vulnerable to fire.		
<input type="button" value="+Add"/>			<input type="button" value="Modify"/>

Add roll to macro quick bar.

**Hero Name:**  **Real Name:**

**Total Points:**   **XP:**

<b>DEX</b>	<input type="text" value="14"/>	<input type="button" value="🎲"/>	<input type="button" value="🎲 Attack"/>	<b>DEF</b>	<input type="text" value="12"/>	/	<input type="text"/>
<b>INT</b>	<input type="text" value="11"/>	<input type="button" value="🎲"/>		<b>BODY</b>	<input type="text" value="5"/>	/	<input type="text" value="12"/>
<b>EGO</b>	<input type="text" value="11"/>	<input type="button" value="🎲"/>	<input type="button" value="🎲 Attack"/>	<b>REC</b>	<input type="text" value="12"/>		<input type="button" value="Recover"/>
<b>SPD</b>	<input type="text" value="3"/>	<input type="button" value="🗨️"/>		<b>STUN</b>	<input type="text" value="12"/>		
<b>STR</b>	<input type="text" value="2"/>	<input type="button" value="🎲"/>		<b>KO</b>	<input type="text" value="0"/>	/	<input type="text" value="24"/>
<b>PRE</b>	<input type="text" value="3"/>	<input type="button" value="🎲"/>		<b>END</b>	<input type="text" value="0"/>	/	<input type="text" value="36"/>

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### Powers and Skills

5	Disguise		<input type="button" value="END"/>
5	Detective Work		<input type="button" value="END"/>
33	Desolid [limitation only usable on metal]: 10 Body of substance passed through, 25 hexes Flight, 10 Resistant Defense		<input type="button" value="END"/>
67	Blast 6d6 [Severe and Area Effect cone per 10 Power Points in the attack]		<input type="button" value="END"/>
20	Stretching 2 hexes additional reach no endurance		<input type="button" value="END"/>
5	Security Systems		<input type="button" value="END"/>
<input type="button" value="+Add"/>			<input type="button" value="Modify"/>

### Situations

15	Secret Identity: The Red Star		
30	Hunted: The police force of Wichita, led by The Black Sun (Large Organization, Includes Superpowers, Ruinous		
15	Psychological: Communism is the only answer (Happens a lot, Stated opinion)		
5	Unusual Looks: Fucking Commie!!! (Roll 8-)		
35	Dependent NPC: Disabled father, secret identity (The Maw, a supervillain), Physically disabled from factory accident(all		
<input type="button" value="+Add"/>			<input type="button" value="Modify"/>

Add roll to macro quick bar.

<b>Hero Name:</b> <input type="text" value="The Black Sun"/>	<b>Real Name:</b> <input type="text" value="Daniel Bloomfeld"/>
<b>Total Points:</b> <input type="text" value="220"/> <input type="button" value="🗨"/>	<b>XP:</b> <input type="text"/>

<b>DEX</b> <input type="text" value="13"/> <input type="button" value="🎲"/> <input type="button" value="🛡️ Attack"/>	<b>DEF</b> <input type="text" value="20"/> / <input type="text" value="14"/>
<b>INT</b> <input type="text" value="15"/> <input type="button" value="🎲"/>	<b>BODY</b> <input type="text" value="21"/> / <input type="text" value="21"/>
<b>EGO</b> <input type="text" value="12"/> <input type="button" value="🎲"/> <input type="button" value="🛡️ Attack"/>	<b>REC</b> <input type="text" value="21"/> <input type="button" value="Recover"/>
<b>SPD</b> <input type="text" value="3"/> <input type="button" value="🗨"/>	<b>STUN</b> <input type="text" value="21"/>
<b>STR</b> <input type="text" value="2"/> <input type="button" value="🎲"/>	<b>KO</b> <input type="text"/> / <input type="text" value="42"/>
<b>PRE</b> <input type="text" value="4"/> <input type="button" value="🎲"/>	<b>END</b> <input type="text" value="16"/> / <input type="text" value="63"/>

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### Powers and Skills

<input type="text" value="38"/>	+ 6d6 Blast, Strike, Destructive (Focus: Badge)	<input type="text"/>	<input type="button" value="END"/>
<input type="text" value="25"/>	+10 Body (Focus: Badge)	<input type="text"/>	<input type="button" value="END"/>
<input type="text" value="27"/>	Siren Blare: Flash 3d6, all perception, Aura	<input type="text"/>	<input type="button" value="END"/>
<input type="text" value="35"/>	Tomorrow's cop armor: Force Field, +14 Resistant defense	<input type="text"/>	<input type="button" value="END"/>
<input type="text" value="10"/>	Chokehold, skill, +2 to Grab	<input type="text"/>	<input type="button" value="END"/>
<input type="button" value="+Add"/>			<input type="button" value="Modify"/>

### Situations

<input type="text"/>	Secret Identity: The Black Sun 15	<input type="text"/>
<input type="text"/>	Psych: The guilty cannot go unpunished, frequent, irrational 20	<input type="text"/>
<input type="text"/>	Psych: The cops serve God, frequent, stated opinion 15	<input type="text"/>
<input type="text"/>	Psych: Extremely disciplined, frequent, irrational 20	<input type="text"/>
<input type="text"/>	Enrage: When kids are hurt, uncommon, roll 14- (15 pts)	<input type="text"/>
<input type="text"/>	DNPC: Catherine, my activist daughter: Public identity 10, Unluck 2d6, Unusual looks: Queer Punk 8-	<input type="text"/>
<input type="text"/>	Psych: Respect for the fallen, frequent, stated opinion (15)	<input type="text"/>
<input type="button" value="+Add"/>		<input type="button" value="Modify"/>

Add roll to macro quick bar.

Edit

SPD: 2

Combat Value: 6

Running speed: 6 Hexes

Presence: 2d6 (-1d6 for combat and -3d6 for prevailing mood apply at ALL times)

Body: 11

Taser Batons: 4d6 STR, Severe (KO ignores defense)

Cop Armor: Force Field 8

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**GM Notes (Only visible to GM)**