

Shardmind: Resilient Battlemind + Stonefist Monk

God Shard, Sage

Strength 11, Constitution 16, Dexterity 16, Intelligence 10, Wisdom 14, Charisma 10

Speed 6, normal vision, languages (Common, Deep Speech, Supernal)

41 hit points, 8 healing surges; 2 Power Points; 1 Action Point

Telepathy, Crystalline Mind, Living Construct, Immortal Origin

Fortitude 13, Reflex 14, Will 12

Shuriken, spear; cloth armor +1, Cognizance Crystal, Ki Focus +2

Skills: *Arcana* +2, *Endurance* +2, Athletics +2, Bluff, Diplomacy, Heal, Insight, Intimidate, Perception, *Religion*, Stealth, Thievery

Feats: Hybrid Talent (monk: Unarmored Defense), Hybrid Talent (battlemind: Psionic Study)

At-Will: Mind Spike, Battlemind's Demand, Stone Fist Flurry, Iron Fist, Five Storms

Encounter: Shard Swarm, Battle Resilience, Enduring Champion, Grasp the Wind

Daily: Aspect of Elevated Harmony

Shardmind: Euphoric Ardent + Rageblood Barbarian

Created, Isolated

Strength 18, Constitution 14, Dexterity 10, Intelligence 10, Wisdom 13, Charisma 10

Speed 6, normal vision, languages (Common, Abyssal)

38 hit points, 7 healing surges; 2 Power Points; 1 Action Point

Mantle of Elation (bonuses only), Rampage, Rageblood Vigor

Fortitude +1, Reflex, Will +1

Pure Spirit Totem +1, Heay Flail +1, hide armor, ritual: Speak with Nature animal pellet (scroll), Ritual: Snare spider-webs (scroll)

Skills: *Arcana* +2, Athletics, Bluff, Diplomacy, *Endurance* +2, *Heal*, Insight, Intimidate, Streetwise, Acrobatics, *Perception* +2, Nature

Feats: Hybrid Talent (Barbarian: Feral Might), Psychic Focus

At-Will: Ire Strike, Devastating Strike

Encounter: Shard Swarm, Ardent Surge (x1), Blood Strike, Healing Bond, Swift Charge

Daily: Bloodhunt Rage

Githzerai: Enlightened Ardent + Centered-Breath Monk

Seer, Monastic

Strength 10, Constitution 14, Dexterity 16, Intelligence 8, Wisdom 12, Charisma 18

Speed 5, normal vision, languages (Common, Deep)

36 hit points, 7 healing surges; 2 Power Points; 1 Action Point

Danger Sense, Defended Mind, Shifting Fortunes, Mantle of Clarity

Fortitude, Reflex +1, Will +1

Ki Focus +1, Psychokinetic Spear +1, chainmail (note penalty to speed and skill checks), ritual: Circle chalk (scroll)

Skills: *Arcana*, *Acrobatics* +2, Athletics +2, Bluff, *Diplomacy*, Endurance, Heal, *Insight*, Intimidate, Streetwise, Perception, Religion, Stealth, Thievery

Feats: Hybrid Talent (Ardent Mantle), Hybrid Talent (Ardent Armor Proficiency)

At-Will: Centered Flurry of Blows, Focusing Strike, Crane's Wings

Encounter: Iron Mind, Ardent Surge, Ardent Alacrity, Open the Gate of Battle, Dimension Swap

Daily: Wormhole Plunge

Githzerai: Shaper Psion + Iron-Soul Monk

Renegade, Cenobite Initiate

Strength 10, Constitution 12, Dexterity 18, Intelligence 18, Wisdom 11, Charisma 8

Speed 6, normal vision, languages (Common, Deep Speech)

33 hit points, 6 healing surges; 2 Power Points; 1 Action Point

Danger Sense, Defended Mind, Shifting Fortunes, Ritual Casting

Fortitude, Reflex +1, Will +1

2 daggers, Thought-Eater Armor (cloth, +1), Orb of Life Conversion +1, Ki Focus +1

Skills: Acrobatics +2, Athletics +2, Diplomacy, Endurance, Heal, Insight, *Perception*, Religion, *Stealth*, Thievery, *Arcana*, Bluff, *Dungeoneering*, History, Intimidate

Feats: Double Scrutiny, Iron Parry

At-Will: Iron Soul Flurry of Blows, Steel Wind, Dimensional Scramble

Encounter: Iron Mind, Shaped Consciousness, Careful Stride, Inner Eye Opened

Daily: Psychic Dissolution

Minotaur: Harrier Battlemind + Thunderborn Barbarian

Omen, Thunderpeaks

Strength 16, Constitution 16, Dexterity 12, Intelligence 11, Wisdom 12, Charisma 14

Speed 6, normal vision, languages (Common, Draconic)

41 hit points, 9 healing surges; 2 Power Points; 1 Action Point

Vitality, Ferocity, Heedless Charge, Rampage

Fortitude +1, Reflex, Will +1

Greataxe +1, Feedback Armor (hide, +1), Ritual: Create Campsite animal skin (scroll), ritual: Wyvern Watch tooth (scroll)

Skills: *Nature* +2, *Perception* +2, Acrobatics, *Athletics*, Endurance, Heal, Intimidate, *Arcana*, Bluff, Diplomacy, Insight

Feats: Skins of the Slain, Hybrid Talent (battlemind: Psionic Study)

At-Will: Battlemind's Demand, Blurred Step, Renewed Focus, Howl of Fury

Encounter: Goring Charge, Persistent Harrier, Thundering Howl

Daily: Wild Savagery, Tyrant's Rage